

Refig Radio Transcripts
00 – Trailer - Introducing Refig Radio

Anita: Hey, I'm Anita Sarkeesian!

Emma: And I'm Emma Vossen!

Anita: We are excited to announce our new limited run podcast ReFiG Radio, where we talk to experts on games and games culture.

Emma: We chat with sixteen academics and industry professionals about a wide range of topics like eSports, virtual reality, games education and more!

Anita: For example Kishonna Grey gives us an honest, and sometimes uncomfortable look on race in games.

Emma: And Mitu Khandaker reveals what famous 90's sci-fi show inspired her to become a game developer.

Anita: We even get into analogue games with Aaron Trammel who tells us why he thinks pen and paper role playing games are accessible to a wider range of players than digital.

Emma: You can subscribe to ReFiG radio on iTunes and follow refig on twitter @refigames to get all the updates.

Anita: Go head subscribe right now so you don't miss out on a single episode. We can't wait for you to be part of these important discussions about this industry and hobby that we all love so much.